

Topic 5: Opening with Multi 2's

Simple Multi 2 Bids Used in our Club:

Note All Multi 2 bids must be Alerted

2D: 7-11 HCP with 6♥ OR
7-11 HCP with 6♠ OR
21-22 HCP with balance NT hand

2H: 7-11 HCP with 5♥ AND a 5 card minor

2S: 7-11 HCP with 5♠ AND a 5 card minor

2NT: 12 – 15 HCP with 5+ ♣ AND 5+ ♦

Details about the above bids:

2D: This is the most complex of the Multi 2 bids. I will deal with it on page 2 and dedicate a whole page to the options and choices.

2H: 5♥ AND a 5 card minor with 7 – 11 HCP

Responder (3 rd Seat)	Meaning:	Opener (1 st Seat)
Pass	I am happy to play in 2H's	
2S	I want to play in Spades – Non forcing	Can Pass
2NT	Tell me your minor – I don't like H's or Possibly shows an interest in Game if partner's Minor is Suitable, will get another bid.	3C or 3D
3C	Pass or Correct – I want to be in the Minors	Pass or 3D
3D	I want to play in Diamonds, no other option	Pass
3H	Invitational to Game	Bid Game or Pass

Defense against 2H opening: (in 2nd or 4th Seat)

In 2nd Seat: With Opening Points can X (showing take out to other major) or bid a Suit

In 4th Seat: (If 2nd and 3rd Seats show a Pass), can X or Bid with 10+ HCP

2S: 5♠ and a 5 card minor with 7 – 11 HCP

Use the above Table and Defense but substitute H and S options

- 2D:**
- (i) 7-11 HCP with 6♥ OR
 - (ii) 7-11 HCP with 6♠ OR
 - (iii) 21-22 HCP with balance NT hand

- * Mostly it will be the Weak Options (i) or (ii)
- * Unless Responder has a HUGE hand or Longer Suit the aim is to play in the Opener's suit
- * Partner MUST respond if there is no interfering bid.

Bidding for Weak Options (i) or (ii):

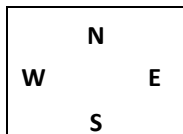
Responder (3 rd Seat)	Meaning:	Opener (1 st Seat)
2H	Pass or Correct (holding 2+ in either suit and weak points)	Pass – holding ♥'s 2S – holding ♠'s
2S	Pass or Correct (holding 0 or 1 ♠, but has ♥'s to support play in 3♥)	Pass – OK with 6 ♠'s 3H – holding 6 ♥'s
2NT	Showing Game interest, will have 12+HCP.	3C-weak ♥'s, 3D-weak ♠'s 3H-good ♥'s, 3S-good ♠'s
3H or 3S Pass,	to correct suit for weak response over good response - wrong suit	
4H or 4S	go to Game over good response	

Bidding for Strong Option (iii): Opener bids 2D

Responder (3 rd Seat)	Meaning:	Opener (1 st Seat)
		2D
2H	Pass or Correct (holding 2+ in either suit and weak points)	2NT– holding 21-22 HCP and balanced hand
2S	Pass or Correct (holding 0 or 1 ♠, but has ♥'s to support play in 3♥)	2NT– holding 21-22 HCP and balanced hand
Response to Opener's 2NT bid		
3C or Transfer or 4C etc	Usual response to NT opening if looking for Game or higher Looking for Aces with 12+HCP holding	Usual responses to Stayman or Transfer Usual responses for Gerber
Pass,	over Transfer and no hope of game or happy to play NT's	

Dealing Practice - South is Dealer:

S: J 8 6
H: K 9 8 2
D: 9 8 5 2
C: A K 7



S: K Q T 9 5 3
H: A 7 5
D: J T 6
C: 8 4

Bidding:

S W N E

S: Q J 9 6 3
H: 9
D: 8 5 2
C: K 7

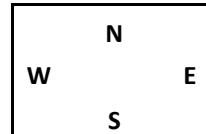


S: 5
H: A K J T 8 3
D: J 9 6
C: T 8 4

Bidding:

S W N E

S: A Q 7
H: A K 9 2
D: K T 8
C: Q 9 2

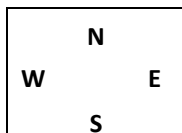


S: K T 9 7 5 3
H: T 7
D: J 9 6
C: K 4

Bidding:

S W N E

S: A 8 6
H: J 9 8 6
D: 9 8 5 2
C: J 7

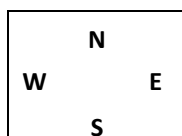


S: K Q T 9
H: A Q 7 5
D: J T 6
C: A K Q 8 4

Bidding:

S W N E

S: A 8 6
H: K J 9 8 6
D: 9 8 7 5 2
C: J 7

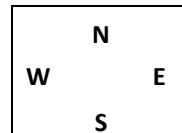


S: T 9
H: A 7 5
D: T 9 6
C: A K 9 8 4 3

Bidding:

S W N E

S: A 8 6
H: K J 9 8
D: 9 8 5 2
C: J 7



S: K Q T 9
H: A Q 7 5
D: J T 6
C: A K Q 8 4

Bidding:

S W N E

2NT: 12 – 15 HCP with 5+ ♣ AND 5+ ♦

Responder should only bid a major if they have a 6 or 7 card suit, otherwise Pass or go to Game in a minor if there's a fit and points.

If Opener has 16+ HCP should open the lower minor then jump and change suit in the 2nd round to show 16+ points.

Defense Bidding Examples, S is Dealer:**Defense 1**

- 1 N: Open 2D
- 2 W: Pass, knowing you will get a bid to show good points and X on 2nd round
- 3 N: 2H pass/correct
- 4 E: Pass or Bid showing good points, since N did not bid 2NT game interest
- 5 S: Pass
- 6 W: X to show good points

		N		
	W		E	
		S		

Defense 2

- 1 S: Open 2D
- 2 W: X, good points and holding ♦'s (S took my Bid)

		N		
	W		E	
		S		

Defense 3

- 1 S: Open 2D
- 2 W: 2NT – shows 1NT points and stoppers in both ♥ and ♠

		N		
	W		E	
		S		